VES Visual Effects Society

James Pond - 003.5

Report ID	1	**Scene**	22	**Wrangler**	sam
Slate	22ac	**Cam**	A	**Unit**	2nd

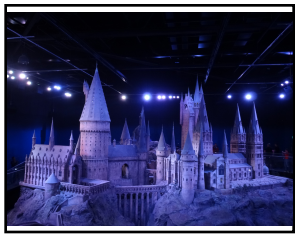
Date: 7/23/2013
Time: 12:31:18 PM
VFX: **cc22**
Script Time: ○ Day ○ Dusk ◉ Night ○ Dawn
○ Int ◉ Ext

Elem Type: Foreground Plate
Script Loc: Castle
Set Loc: Stage 6
HDRI File: foo4

Scene Description
Pan around castle.

☒ 2D Composite ☒ Matte Painting
☐ 3D Character ☒ Paint Out
☐ 3D Vehicle ☐ Rig Removal
☐ B/Screen ☒ Set Extension
☐ G/Screen ☐ Under Protest

☒ Balls ☐ Photos
☒ Clean Plate ☐ Survey Diagram
☐ Cube ☐ Tile Set
☒ HDRI ☐ Virtual Set
☐ Mocap ☐ Witness Cam



Notes
Pan around castle model. Need to replace stage roof with night sky.

Camera Move Desc
Camera moves from high to low.

Film Stock	ASA	White Balance	Camera Head	Camera Rig
	800		Alexa	Technocrane

Take	Roll	Filter	Shutter	Stop	FPS	Lens #	Focal Len		Height		Tilt		Focus dist		Notes
							start	end	start	end	start	end	start	end	
1	A071	1/4 wave	180	4	24	SL21-116	21mm	21mm	15'3"	6'10"	+10	+1	Inf	20'9"	
2	A071	1/4 wave	180	4	24	SL27-23	27mm	27mm	15'3"	6'10"	+10	+1	Inf	20'9"	
3	A071	1/4 wave	180	4	24	SL27-23	27mm	27mm	15'3"	6'10"	+10	+1	Inf	14'3"	
4	A071	1/4 wave	180	4	24	SL21-116	21mm	21mm	15'3"	6'10"	+10	+1	Inf	20'9"	
5	A071	1/4 wave	180	4	24	SL27-23	27mm	27mm	15'3"	6'10"	+10	+1	Inf	20'9"	
6	A071	1/4 wave	180	4	24	SL27-23	27mm	27mm	15'3"	6'10"	+10	+1	Inf	20'9"	
7	A071	1/4 wave	180	4	24	SL21-116	21mm	21mm	15'3"	6'10"	+10	+1	Inf	20'9"	
8	A071	1/4 wave	180	4	24	SL21-116	21mm	21mm	15'3"	6'10"	+10	+1	Inf	20'9"	
9	A071	1/4 wave	180	4	24	SL21-116	21mm	21mm	15'3"	6'10"	+10	+1	Inf	20'9"	